

Dreams and Memories

Summer

Knowledge



Organiser

Reception - Seahorse Class

Key line of enquiry – What are dreams and memories?

Task – Create a dream catcher

I can offer explanations for why things might happen, making use of recently introduced vocabulary from stories, non-fiction, rhymes, and poems when appropriate
I can work and play cooperatively and take turns with others
I can describe their immediate environment using knowledge from observation, discussion, stories, non-fiction texts and maps
I can explain some similarities and differences between life in this country and life in other countries, drawing on knowledge from stories, non-fiction texts and (when appropriate) maps
I can know some similarities and differences between things in the past and now, drawing on their experiences and what has been read in class

I can listen to visitors from our community
I can ask relevant questions about different occupation
I can compare occupations from the present and past
I can know some similarities and differences between the natural world around them and contrasting
I can safely use and explore a variety of materials, tools, and techniques, experimenting with colour, design, texture, form, and function
I can share their creations, explaining the process they have used
I can invent, adapt, and recount narratives and stories with peers and their teacher
I can perform songs, rhymes, poems, and stories with others, and (when appropriate) try to move in time with music.

Key questions and focus

How could you travel to....?

What is a passport?

Have you been to....?

What is the difference between the sky, land and sea?

What is space?

How can be an astronaut?

What planets are in space?

What foods are healthy?

How do you stay fit?

What happens to your body when you exercise?

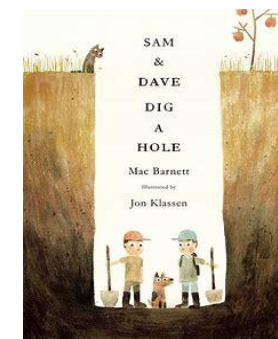
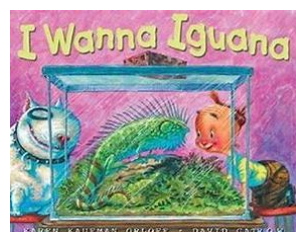
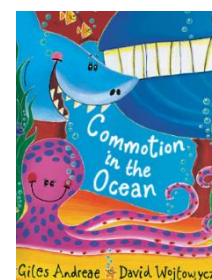
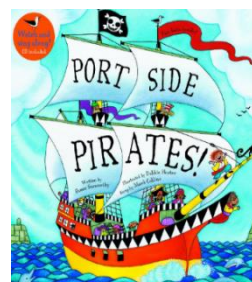
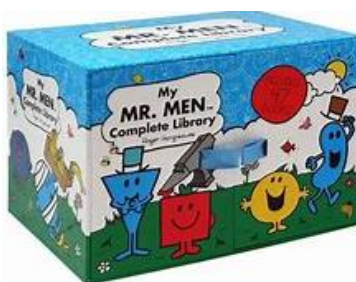
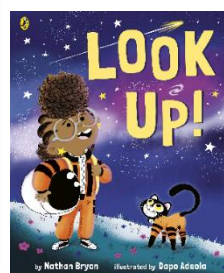
Who lives in a castle?

How would you build a castle?

Why do words rhyme? Can you think of words that rhyme?

What skills do I need to be a ...?

What does a do in their job?



Vocabulary					
Globe	A spherical model of Earth	Present	A period of time which is happening now	Rigging	A system of ropes or employed to support a ship's masts
Map	A flattened visual representation of a geographical area showing topographic details, buildings, and roads	Penny farthing	An old-fashioned type of bicycle with a large wheel at the front and a small wheel at the back	Emergency Services	People who deal with problems
Voyage	A long journey to a foreign or distant place	Steam train	An old-fashioned train that used steam for power	Ambulance	A vehicle that takes people to hospital
Holiday	An extended period for leisure and recreation usually away from home	Aviator	A person that flies an aircraft, another word for a pilot	Fire Engine	Vehicle that has lots of equipment to help put out fires
Passport	A government document which shows a person's identity and citizenship. It enables the person to travel to foreign countries	Healthy	Being in a good physical or mental condition Something that promotes good health	Hospital	A large building where people go to get better
Destination	A place which someone is travelling to	Fitness	Being physically fit and healthy	Community	All the people who live in a particular area
Ocean	A very large body of salt water, covering 70% of the planet Earth	Jolly Roger	A pirate's flag with white skull and crossbones on a black background	Emergency	A serious or dangerous event
Land	A part of the earth's surface that is not covered by water	Cutlass	A short sword with a slightly curved blade	Rescue	Saving someone in danger
Past	A period which has already occurred	Galleon	A large, multi-decked sailing ship	Assistance	Help or support

Curriculum links						
Communication and language	PSED	Physical	Literacy	Mathematics	Understanding the world	Expressive art and design
<ul style="list-style-type: none"> *Hot seating characters from the story *Act out a story *Describe what is happening within the art mixing, science experiments and cooking and why *Connect ideas together *Extend our vocabulary when communicating with others 	<ul style="list-style-type: none"> *Discussing personal experiences from the weekend *Extend teamwork in child-initiated play *Recognise how to stay safe in different scenarios *Understand how to be healthy *Explore and express our emotions during transitions 	<ul style="list-style-type: none"> *Develop overall body-strength, balance, co-ordination, and agility *Extend control and pressure when using our fine motor skills *Take part in swimming and PE 	<ul style="list-style-type: none"> *Use our phonics to write phrases and sentences *Continue to develop letter formation *Add detail to our writing *Write a postcard *Explore rhyming words in stories *Develop accuracy, rate, punctuation, and expression when reading 	<ul style="list-style-type: none"> *Create number bonds to 10 *Explore place value of numbers 11 to 20 *Investigate the number pattern of numbers past 20 *Use 2D/3D shapes to construct transport, castles and rocket *Use reasoning within problem solving *Explore halving, sharing, and doubling 	<ul style="list-style-type: none"> *Explore the differences between land and sea *Investigate transport from the past and present *Investigate salt and ice *Explore floating and sinking *Explore light and shadow *Explore people's occupations Explore space – Mae Jemison *Dancing planet experiment 	<ul style="list-style-type: none"> *Colour mixing with different medias *Create jewellery *Create different modes of transport *Create a 3D castle *Design a shadow puppet/silhouette